

SULIT



BAHAGIAN PEPERIKSAAN DAN PENILAIAN
JABATAN PENDIDIKAN POLITEKNIK DAN KOLEJ KOMUNITI
KEMENTERIAN PENDIDIKAN MALAYSIA

JABATAN TEKNOLOGI MAKLUMAT & KOMUNIKASI

PEPERIKSAAN AKHIR
SESI JUN 2018

DFT4024: OBJECT ORIENTED PROGRAMMING

TARIKH : 01 NOVEMBER 2018
MASA : 8.30 PAGI - 10.30 PAGI (2 JAM)

Kertas ini mengandungi **DUA PULUH LIMA (26)** halaman bercetak.

Bahagian A: Objektif (30 soalan)

Bahagian B: Struktur (2 soalan)

Dokumen sokongan yang disertakan : Tiada

JANGAN BUKA KERTAS SOALANINI SEHINGGA DIARAHKAN

(CLO yang tertera hanya sebagai rujukan)

SULIT

SECTION B: 55 MARKS
BAHAGIAN B: 55 MARKAH

INSTRUCTION:

This section consists of **TWO (2)** structured questions. Answer **ALL** questions.

ARAHAH:

*Bahagian ini mengandungi **DUA (2)** soalan berstruktur. Jawab **SEMUA** soalan.*

QUESTION 1

CLO1

C1

- (a) Identify object, attributes and behavior in Figure B1.

Kenalpasti objek, atribut dan kelakuan dalam Rajah B1.

DRIVE	HONDA	MODEL

Figure B1 / Rajah B1

[3 marks]
[3 markah]

CLO1

C3

- (b) Apply with **CORRECT** element of class diagram in Figure B2.

*Isikan tempat kosong dengan element kelas diagram yang **BETUL** di Rajah B2.*

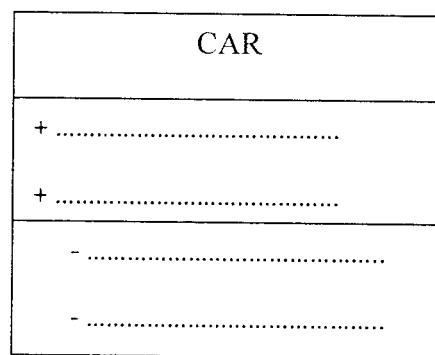


Figure B2 / Rajah B2

[2 marks]
[2 markah]

- CLO1 (c) i. Describe the meaning of class.
C1 *Jelaskan maksud kelas.*

[2 marks]
[2 markah]

- ii. State down **THREE (3)** types of a class component.

Nyatakan **TIGA** (3) jenis komponen kelas.

[3 marks]
[3 markah]

- CLO1 (d) Name **TWO (2)** example for anatomy of Java program.
C1 *Namakan DUA (2) contoh anatomi program Java.*

[2 marks]
[2 markah]

- CLO1 (e) Apply the **CORRECT** method in String class to combine two substring in Figure B3.
C3 *Gunakan metod yang **BETUL** di dalam kelas String untuk menggabungkan dua ayat dalam Rajah B3.*

```
String subString1 = " I Love ";
String subString2 = " Malaysia ";
```

Figure B3 / Rajah B3

[3 marks]
[3 markah]

- CLO2 (f) Use a constructor to rewrite the following program in Figure B4.
C3 *Gunakan konstruktor untuk menulis balik program berdasarkan Rajah B4.*

```
class Book {  
    public static void main(String args[]) {  
        Book b1 = new Book ("OOP","Salehah",60);  
    }  
}
```

Figure B4 / Rajah B4

[5 marks]
[5 markah]

CLO3
C3

- (g) Write a simple program using “for” loop to print the output as shown in Figure B5.
Tuliskan program ringkas menggunakan gelung “for” untuk memaparkan output seperti Rajah B5.

Output :

This is Subject 1
This is Subject 2
This is Subject 3

Figure B5 / Rajah B5

[5 marks]
[5 markah]

QUESTION 2**SOALAN 2**

CLO1

C2

- (a) Based on the statement in Figure B6, explain the uses of ‘this’ keyword.

Berdasarkan pernyataan dalam Rajah B6, terangkan kegunaan kata kunci ‘this’.

‘this’ is a self-reference to the current instance of the class

Figure B6 / Rajah B6

[3 marks]

[3 markah]

CLO1

C3

- (b) Illustrate a diagram for **THREE (3)** type of the inheritance.

*Lukiskan diagram bagi **TIGA (3)** jenis perwarisan.*

[4 marks]

[4 markah]

CLO2

C2

- (c) Write a segment code to define base class named Ball with attribute of the diameter and weight.

Tulis kod segmen untuk mendefinisikan kelas asas bernama Ball bersama atribut diameter dan weight.

[5 marks]

[5 markah]

CLO2
C3

(d) Interpret the output of the following program in Figure B7.

Tafsirkan output bagi program berikut di Rajah B7.

```
abstract class A{
    abstract void firstMethod();
    void secondMethod(){
        System.out.println("SECOND");
        firstMethod();
    }
}
abstract class B extends A{
    void firstMethod(){
        System.out.println("FIRST");
        thirdMethod();
    }
    abstract void thirdMethod();
}
class C extends B{
    void thirdMethod(){
        System.out.println("THIRD");
    }
}
public class MainClass{
    public static void main(String[] args){
        C c = new C();
        c.firstMethod();
        c.secondMethod();
        c.thirdMethod();
    }
}
```

Figure B7 / Rajah B7

[6 marks]
[6 markah]

CLO2
C4

- (e) Answer the question based on the given coding.

Jawab soalan berdasarkan kod yang diberikan.

- (i) Ali has written a code as shown in Figure B8. However, it has compile error.
-
- Identify the mistake that has been done.

Ali telah menulis kod di Rajah B8. Walau bagaimanapun terdapat kesilapan kompilasi. Kenalpasti kesilapan tersebut.

```

class X
{
    //Class X Members
}

class Y
{
    //Class Y Members
}
class Z extends X, Y
{
    //Class Z Members
}

```

Figure B8 / *Rajah B8*[2 marks]
[2 markah]CLO2
C4

- (ii) Analyze and determine the missing code in the following program in Figure B9.

Analisis dan tentukan kod yang hilang dalam program berikut di Rajah B9.

```

abstract class A{
    abstract int add(int a, int b);
}
class B extends A{
}

```

Figure B9 / *Rajah B9*[3 marks]
[3 markah]

CLO3
C3

- (f) Interpret the output based on the following program in Figure B10.

Terjemahkan output berdasarkan program berikut di Rajah B10.

```

class Transport {
    String type;
}
class Motocycle extend Transport {
    String brand_name;
    String model_name;
    int no_of_tyre;

    public Motocycle(String bname, String mname, int notyres)
    {
        super.type = "Motocycle";
        brand_name = bname;
        model_name = mname;
        no_of_tyre = notyres;
    }

    void displayData( )
    {
        System.out.println("Brand Name: " + brand_name);
        System.out.println("Model Name: " + model_name);
        System.out.println("Number of Tyres: " + no_of_tyre);
    }

    public static void main(String args[])
    {
        Motocycle M1 = new Motocycle("Honda", "Ex5", 2);
        System.out.println("Class : " + type);
        c1.displayData();
    }
}

```

Figure B10 / Rajah B10

[5 marks]
[5 markah]CLO1
C1

- (g) Define a thread in Java program.

Definisikan thread dalam program Java.[1 marks]
[1 markah]CLO2
C2

- (h) State the syntax to start a thread.

Nyatakan sintaks untuk memulakan sesuatu "thread".[1 marks]
[1 markah]**SOALAN TAMAT**