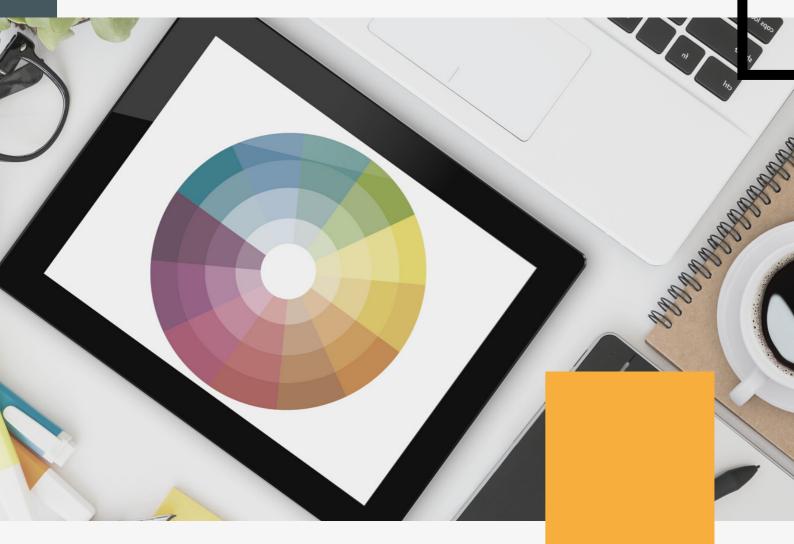
DIGITAL SYSTEM Boolean Operation



Mardziah Mohd Shaari Subri Abu Kassim



Digital System

Boolean Operations

Written By:

Mardziah Mohd Shaari Subri Abu Kassim



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DEDICATION

To all students – Hope this eBook will help to enhance your knowledge and understanding of Boolean Operations. Make reading pleasure in your learning and life.

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PREFACE

This eBook is the study of the principles and techniques of modern digital systems. It teaches the fundamental principles of Boolean algebra. This topic covers the symbols, operations and functions of logic gates. The content of this e-book contains an explanation of gate logic functions and truth tables. Students can illustrate the basic concepts of Boolean Algebra and use them in logic circuits analysis and design.



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Alhamdulillah, finally we are able to finish this eBook. We are very grateful to our colleagues who gave us a chance to work on this project.

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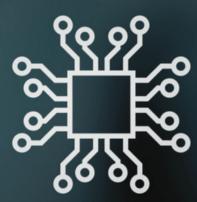
2	Course Learning Outcome
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CHAPTER 2

0



Boolean Operation

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COURSE LEARNING OUTCOMES (CLO1)

Distinguish the characteristics and operations of various digital circuit (C4, PLO1)

This presentation is about the basic concepts of Digital Electronics:

- BASIC LOGIC CONCEPTS
- BASIC LOGIC FUNCTIONS
- LOGIC SYMBOLS
- TRUTH TABLE
- SUM OF PRODUCT
- PRODUCT OF SUM

BOOLEAN CONSTANTS AND VARIABLES

Logic 0	Logic 1		
False	True		
Off	On		
Low	High		
No	Yes		
Open switch	Closed switch		

Basic Digital logic is based on 3 primary functions (the basic gates):

1. AND GATE

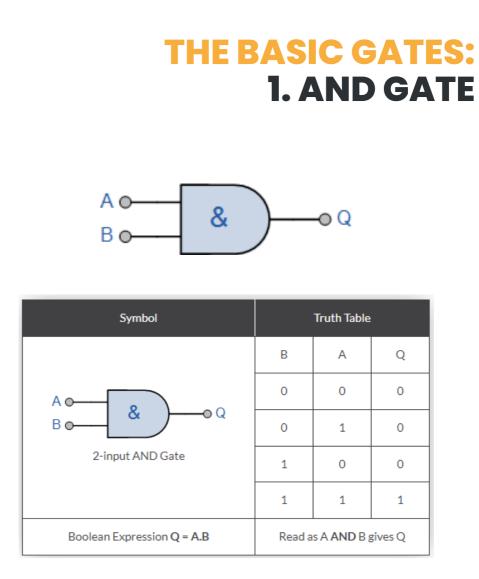
- 2. OR GATE
- 3. NOT GATE

BOOLEAN CONSTANTS AND VARIABLES

Boolean 0 and 1 do not represent actual numbers but instead represent the state of a voltage variable, or what is called its logic level.

A voltage in a digital circuit is said to be at the logic 0 level or the logic 1 level, depending on its actual numerical value. In digital logic, several other terms are used synonymously with 0 and 1.

Some of the more common ones are shown in. We will use the 0/1 and LOW/HIGH designations most of the time.



The output state of a digital logic AND gate only returns "LOW" again when ANY of its inputs are at a logic level "0".

In other words for a logic AND gate, any LOW input will give a LOW output. Boolean expression of: A.B = Q.

THE BASIC GATES: 1. AND GATE

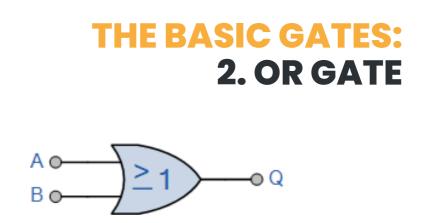
The 3-input Logic AND Gate

Because the Boolean expression for the logic AND function is defined as (.), which is a binary operation, AND gates can be cascaded together to form any number of individual inputs.

However, commercial available AND gate IC's are only available in standard 2, 3, or 4-input packages.

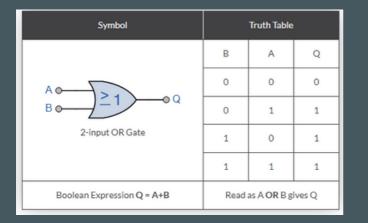
If additional inputs are required, then standard AND gates will need to be cascaded together to obtain the required input value.

Symbol	Truth Table			
	С	В	А	Q
	0	0	0	0
	0	0	1	0
A o	0	1	0	0
	0	1	1	0
3-input AND Gate	1	0	0	0
	1	0	1	0
	1	1	0	0
	1	1	1	1
Boolean Expression Q = A.B.C	Read as A AND B AND C gives Q			



The output, Q of a "Logic OR Gate" only returns "LOW" again when ALL of its inputs are at a logic level "0". In other words for a logic OR gate, any "HIGH" input will give a "HIGH", logic level "1" output.

The logic or Boolean expression given for a digital logic OR gate is that for Logical Addition which is denoted by a plus sign, (+) giving us the Boolean expression of: A+B = Q.



The 2-input Logic OR Gate

The OR operation produces a result (output) of 1 whenever any input is a 1. Otherwise the output is 0

THE BASIC GATES: 2. OR GATE

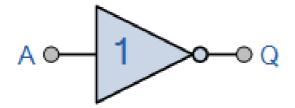
The 3-input Logic OR Gate

Like the AND gate, the OR function can have any number of individual inputs.

However, commercial available OR gates are available in 2, 3, or 4 inputs types. Additional inputs will require gates to be cascaded together.

Symbol	Truth Table			
	С	В	А	Q
	0	0	0	0
	0	0	1	1
	0	1	0	1
	0	1	1	1
3-input OR Gate	1	0	0	1
	1	0	1	1
	1	1	0	1
	1	1	1	1
Boolean Expression Q = A+B+C	Read as A OR B OR C gives Q			

THE BASIC GATES: 3. NOT GATE



"If A is NOT true, then Q is true"

Inverting NOT gates are single input devices which have an output level that is normally at logic level "1" and goes "LOW" to a logic level "0" when its single input is at logic level "1", in other words it "inverts" (complements) its input signal. The output from a NOT gate only returns "HIGH" again when its input is at logic level "0" giving us the Boolean expression of:

A = Q.

Then we can define the operation of a single input digital logic NOT gate as being:

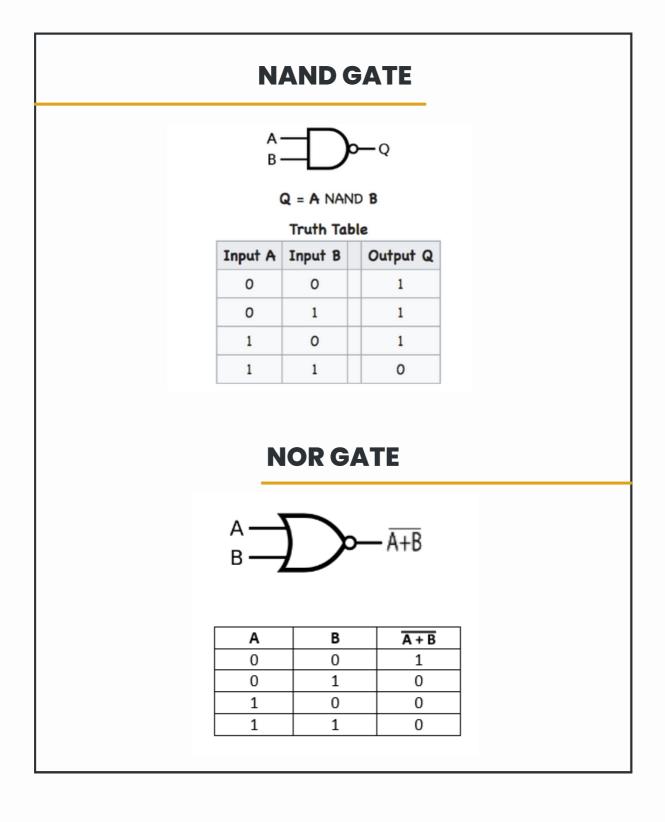
THE BASIC GATES: 3. NOT GATE

Symbol	Truth Table		
	A	Q	
A 0 1 0 Q	0	1	
Inverter or NOT Gate	1	0	
Boolean Expression $\mathbf{Q} = \mathbf{not} \mathbf{A} \mathbf{or} \mathbf{\overline{A}}$	Read as inverse of A gives Q		

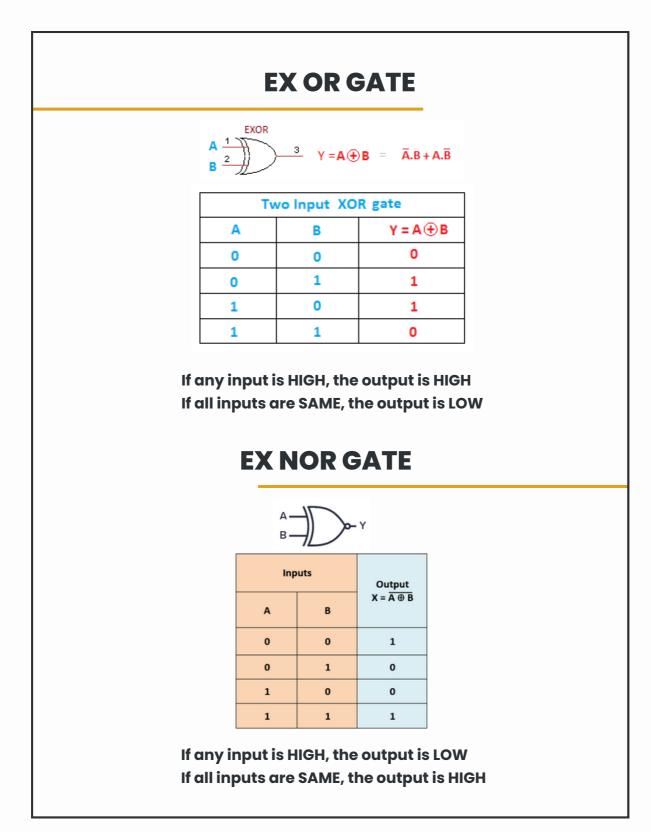
The "bubble" (o) present at the end of the NOT gate symbol above denotes a signal inversion (complementation) of the output signal. But this bubble can also be present at the gates input to indicate an active-LOW input.

This inversion of the input signal is not restricted to the NOT gate only but can be used on any digital circuit or gate as shown with the operation of inversion being exactly the same whether on the input or output terminal.





UNIVERSAL GATE



BOOLEAN ALGEBRA

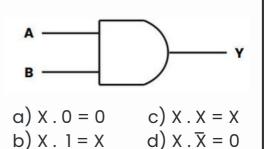
BOOLEAN ALGEBRA

Boolean algebra finds its most practical use in the simplification of logic circuits.

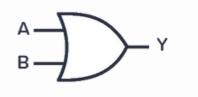
After finding the circuit inputs and outputs, we can come up with either an expression or a truth table to describe what the circuit does.

- Normal mathematical expressions can be simplified using the laws of algebra.
- For binary system, we use BOOLEAN ALGEBRA to simplify BOOLEANS EXPRESSIONS

AND GATE



OR GATE



a) X + 0 = Xb) X + 1 = 1c) X + X = Xd) $X + \overline{X} = 1$

NOT GATE



a) If i/p A = 1, o/p Y = 0b) If i/p A = 0, o/p Y = 1

LAWS OF BOOLEAN ALGEBRA



- Commutative Law
- Associative Law
- Distributive Law
- Auxiliary Law
- De Morgan's Law



Commutative Law

• These laws indicate that the order in which we OR(+) or AND(x) two variables is unimportant; the result is the same.

$$X + Y = Y + X$$
$$X \cdot Y = Y \cdot X$$



Associative Law

• Which state we can group the variables in an AND(x) expression or OR(+) expression any way we want.

$$X \cdot (Y \cdot Z) \cdot Z = XYZ$$

 $X + (Y + Z) = (X + Y) + Z = X + Y + Z$



• Which state that an expression can be expended by multiplying term by term just the same as in ordinary algebra.

$$(W + X)(Y + Z) = WY + XY + WZ + XZ$$

X. $(Y + Z) = (X \cdot Y) + (X \cdot Z)$



Auxiliary Law

• Do not have any counterparts in an ordinary algebra.

a) $X + XY = X$	c) $X(X + Y) = X$
b) $X + \overline{X}Y = X + Y$	d) $X(\overline{X} + Y) = XY$



• Useful in simplifying expression in which product (AND) and sum (OR) of variables is inverted. The two theorems are:

$$(\overline{X + Y}) = \overline{X} \cdot \overline{Y} (\overline{X \cdot Y}) = \overline{X} + \overline{Y}$$



RULES OF BOOLEAN ALGEBRA

- 1.) A + 0 = A
- 2.) A + 1 = 1
- 3.) A . 0 = 0
- 4.) A . 1 = A
- 5.) A + A = A
- 6.) A + $\overline{A} = 1$

7.) A. A = A 8.) A. $\overline{A} = 0$ 9.) $\overline{\overline{A}} = A$ 10.) A + AB = A 11.) A + $\overline{AB} = A + B$ 12.) (A + B)(A + C) = A + BC

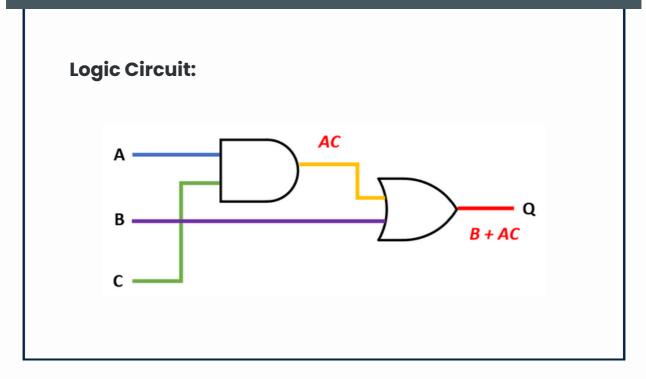


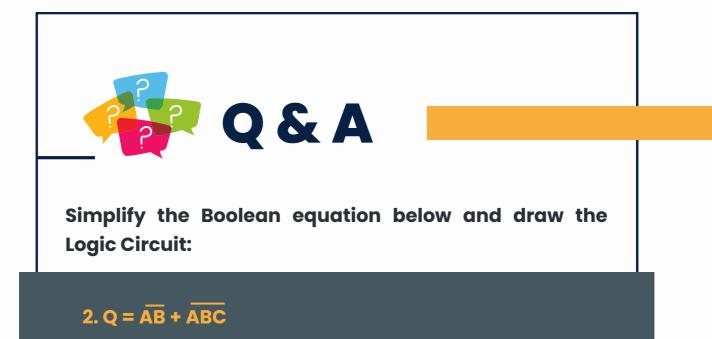
Simplify the Boolean equation below and draw the Logic Circuit:

```
1. Q = AB + A (B + C) + B (B + C)
```

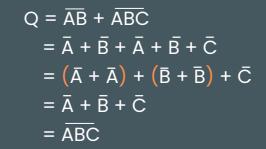
Solution:

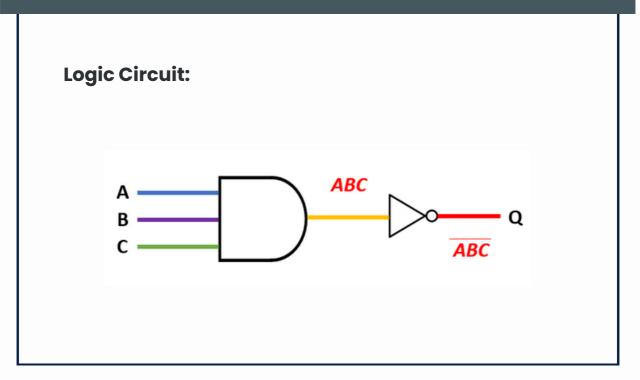
$$Q = (AB + AB) + AC + (BB) + BC$$
$$= AB + AC + (B + BC)$$
$$= AB + AC + (B (1 + C))$$
$$= AB + AC + B$$
$$= (AB + B) + AC$$
$$= (B (A + 1)) + AC$$
$$= B + AC$$





Solution:





LOGIC _____



THE SIGNIFICANCE OF MINTERMS AND MAXTERMS

Minterms and Maxterms used to define the two standard forms for logic expression.

SUM OF PRODUCT (SOP) - sum of minterms PRODUCT OF SUM (POS) - sum of maxterms

SUM OF PRODUCT (SOP)

- The SOP expression is the equation of the logic function as read off the truth table to specify the input combinations when the output is a **logical 1**
- When the SOP have 2 or more product terms are summed by Boolean addition, example;

i. AB + ABC ii. ABC + C + BCD

PRODUCT OF SUM (POS)

- The POS expression is the equation of the logic function as read off the truth table to specify the input combinations when the output is a **logical 0**
- When the POS have 2 or more product terms are multiply by Boolean addition, example;



Logic Expression - SOP Example:

ROW	INPUT			OUTPUT
NUMBER	Α	В	С	Х
0	0	0	0	1
1	0	0	1	1
2	0	1	0	0
3	0	1	1	1
4	1	0	0	1
5	1	0	1	1
6	1	1	0	0
7	1	1	1	0

Consider this truth table using sum-of-product (SOP):

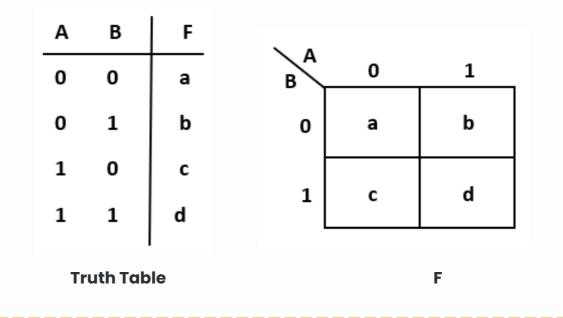
- 1) Find where output is 1
- 2) Write down each product of inputs which create a 1
- 3) Sum all of the products (+)
- 4) Draw the Karnaugh map
- 5) Find the Boolean Equation

KARNAUGH MAP

Karnaugh map or a K-map refers to a pictorial method that is utilised to minimise various Boolean expressions without using the Boolean algebra theorems along with the equation manipulations.

A Karnaugh map can be a special version of the truth table. We can easily minimise various expressions that have 2 to 4 variables using a K-map

• The diagram below illustrates the correspondence between the Karnaugh map and the truth table for the general case of a two variable problem.





5

Select K-map according to the number of variables.

Identify minterms or maxterms as given in problem.

For SOP put I's in blocks of K-map respective to the minterms (0's elsewhere).

For POS put 0's in blocks of K-map respective to the maxterms(1's elsewhere).

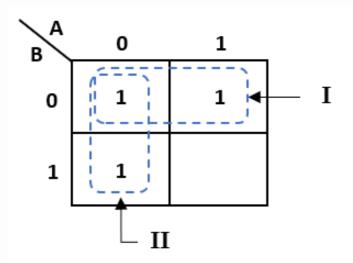
Make rectangular groups containing total terms in power of two like 2,4,8 .. (except 1) and try to cover as many elements as you can in one group.

From the groups made in step 5 find the product terms and sum them up for SOP form.



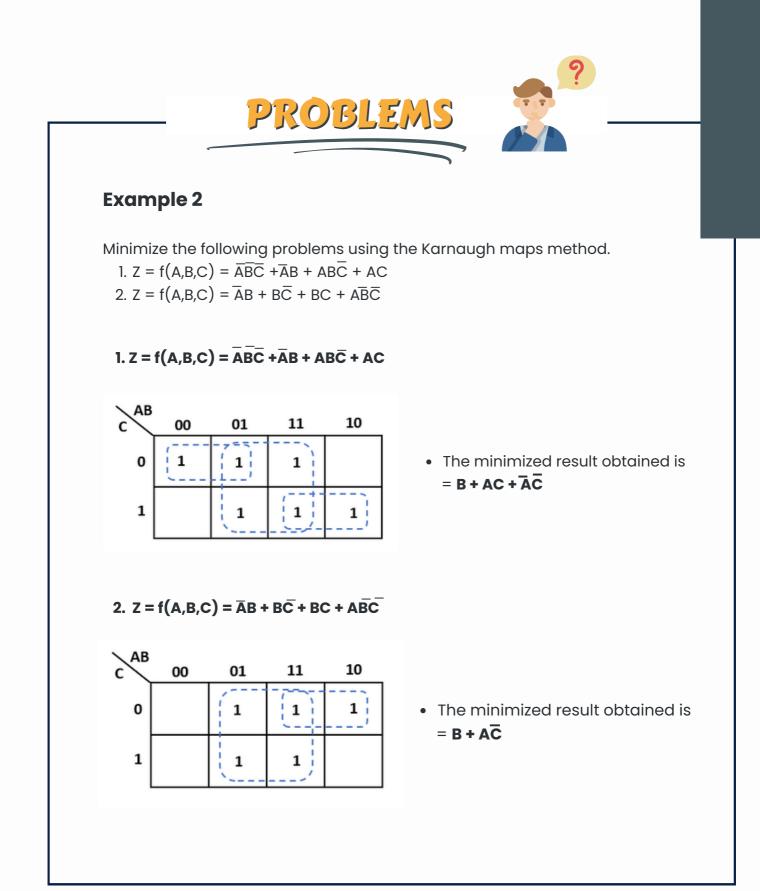
Example 1

Consider the expression $Z = f(A,B) = \overline{AB} + A\overline{B} + \overline{AB}$ plotted on Karnaugh Map:



• Pairs of 1's are grouped as shown above, and the simplified answer is obtained.

Hence the simplified answer is $Z = \overline{A} + \overline{B}$





Logic Expression - POS Example:

ROW	INPUT			OUTPUT
NUMBER	Α	В	С	Х
0	0	0	0	0
1	0	0	1	0
2	0	1	0	0
3	0	1	1	1
4	1	0	0	0
5	1	0	1	1
6	1	1	0	1
7	1	1	1	0

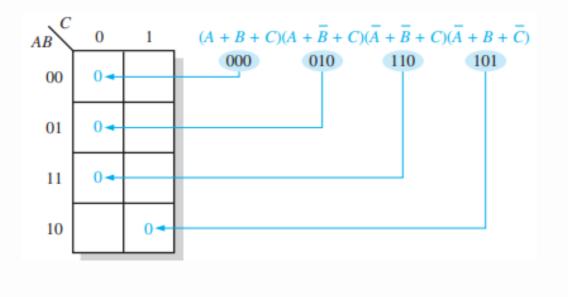
Consider this truth table using product-of-sum (POS):

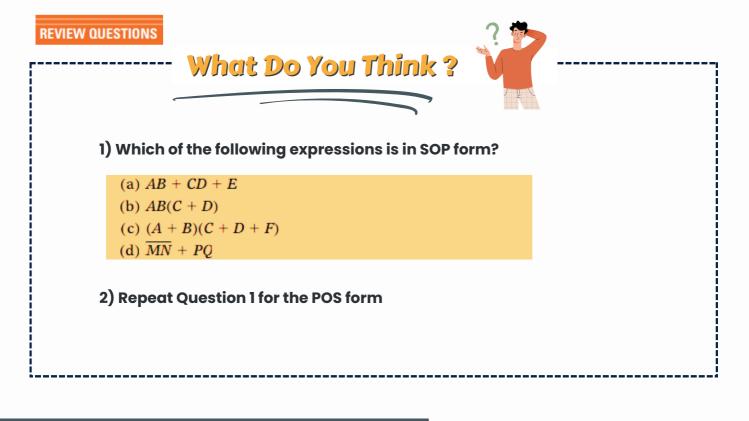
- 1) Find where output is **0**
- 2) Write down each product of inputs which create a **0**
- 3) Sum all of the products (x @.)
- 4) Draw the Karnaugh map
- 5) Find the Boolean Equation

MAPPING A STANDARD POS EXPRESSION

Determine the binary value of each sum term in the standard POS expression. This is the binary value that makes the term equal to 0.

As each sum term is evaluated, place a 0 on the Karnaugh map in the corresponding cell.







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